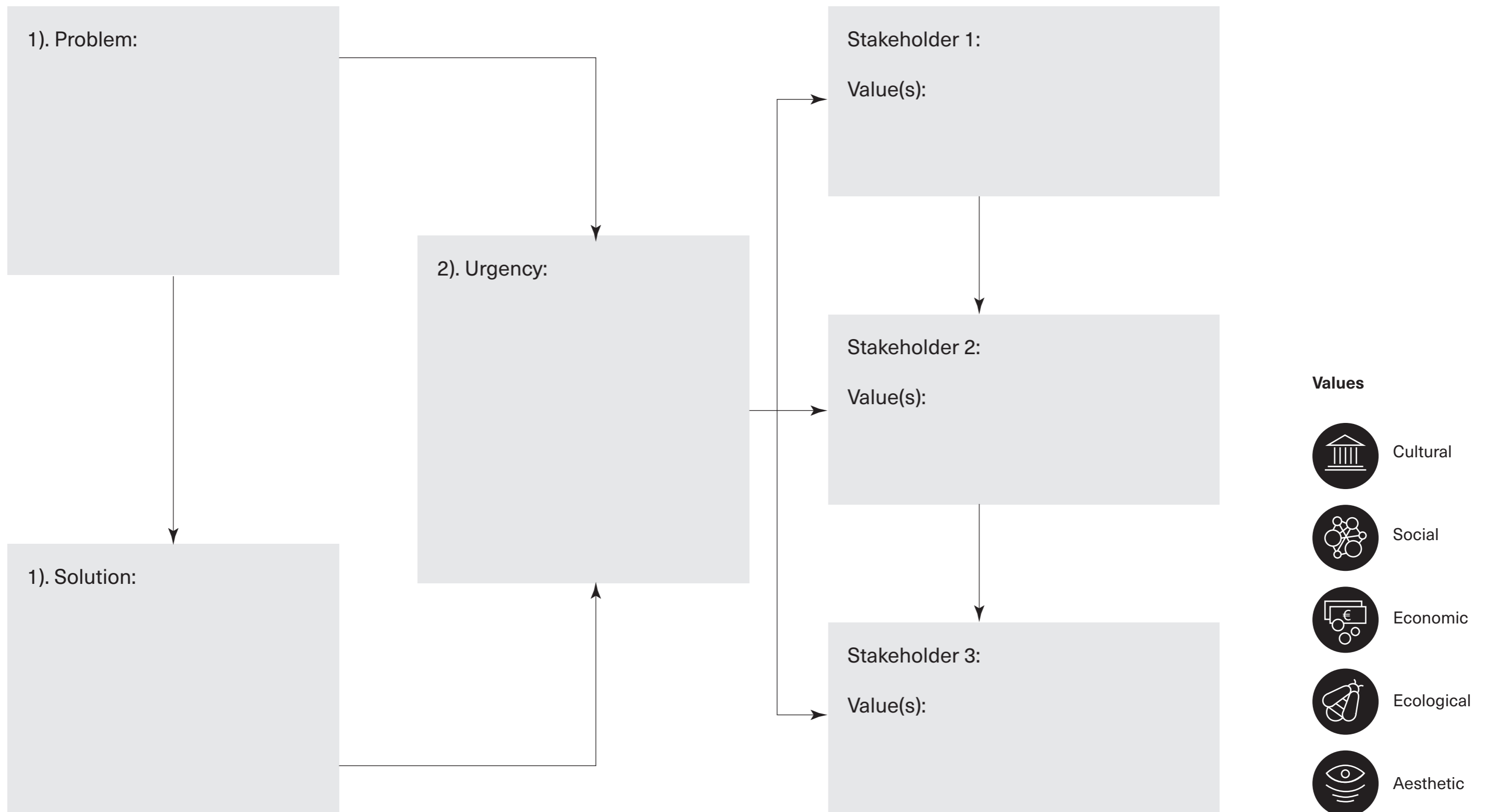


Meet the team 1). Express your expectations and objectives.
2). Decide on organization.

	Team member	Team member	Team member	Team member	Shared team values
With which attitude are you starting this project?					
What do you expect from this iterative co-creative process?					
What are your personal learning objectives?					
What are your personal challenges in this process?					
What type of (Belbin) team-player are you?					
What are important values for you?					
What are less important values for you?					
How could you help and support team members?					

From problem to urgency

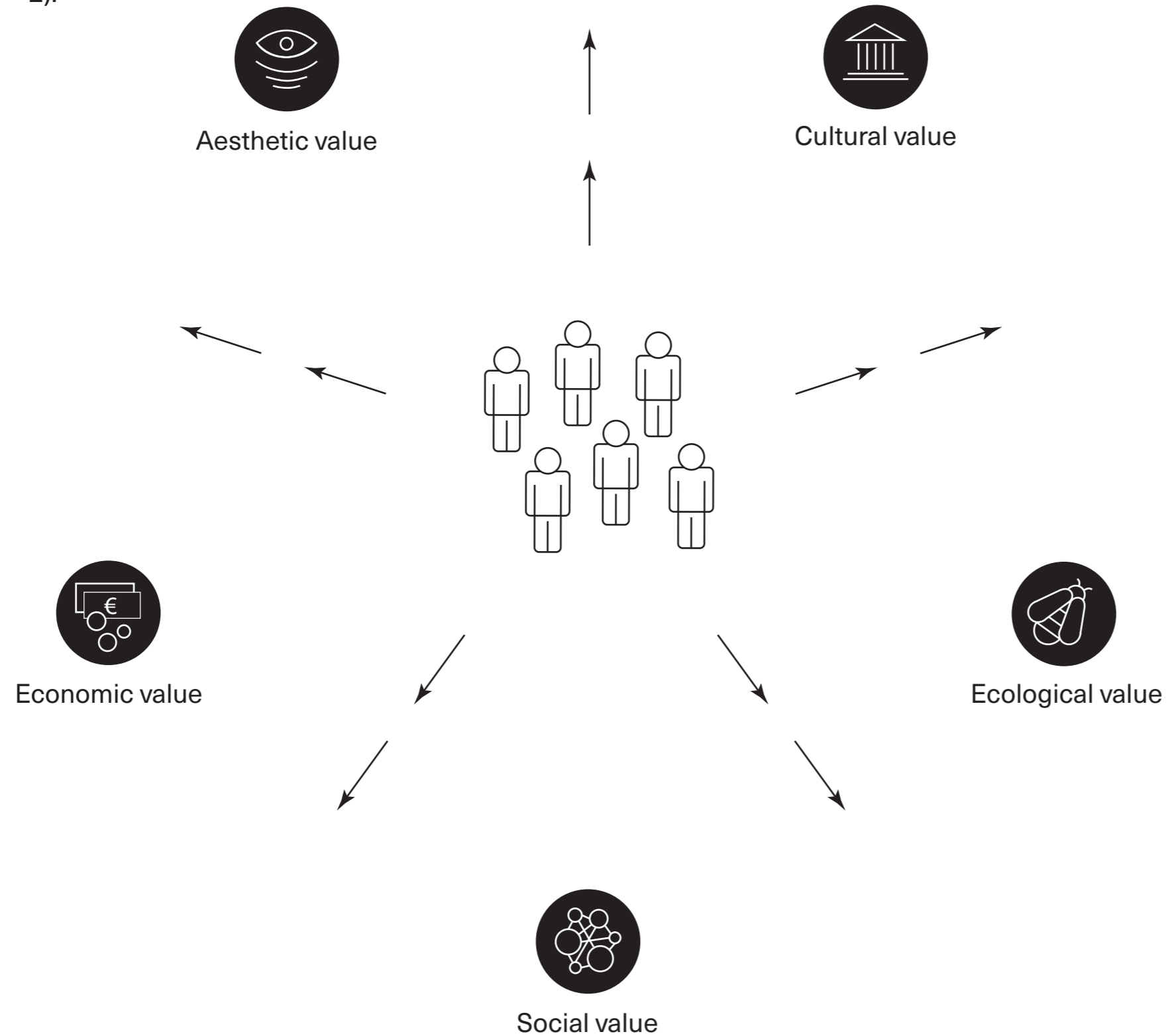
- 1). Write down your initial problem and solution.
- 2). Think more abstractly and write your problem as an urgency.
- 3). Does your solution provide an adequate response to your urgency?
- 4). Think of potential stakeholders and values they operate from.



Urgency + values

- 1). Discuss a shared theme.
- 2). Discuss what aspects you find important for each value related to a theme.
- 3). Think about a shared theme. Brainstorm about the issues related to this.
- 4). Define your urgency.

2).



1). Solution:

3). Related issues:

4). Urgency:

Stakeholder Analysis

- 1). Who are the stakeholders involved/affected?
- 2). What are their (potential) interests?
- 3). What are/could be their values?

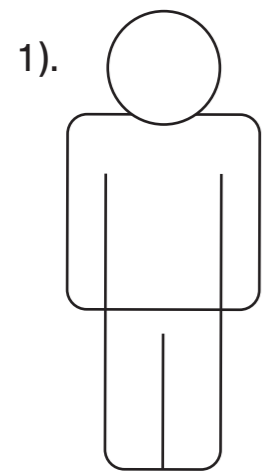
2). Interests:

Interests:

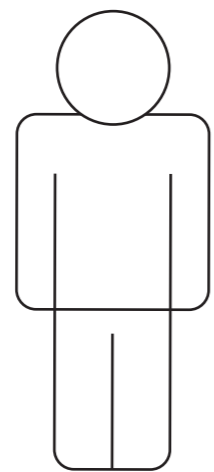
Interests:

Interests:

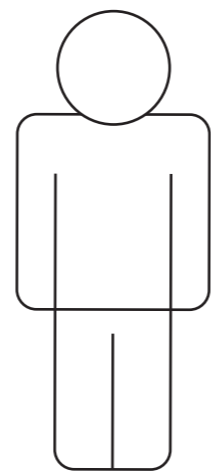
Interests:



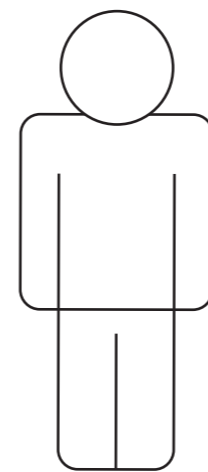
Business/
Industry



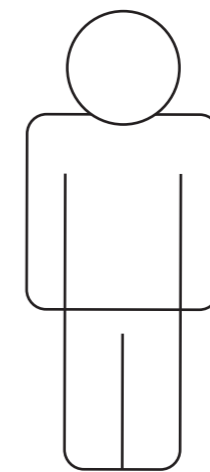
Civil Society



Citizens



Knowledge Institutions



Government

3). Value(s):

Value(s):

Value(s):

Value(s):

Value(s):

Values

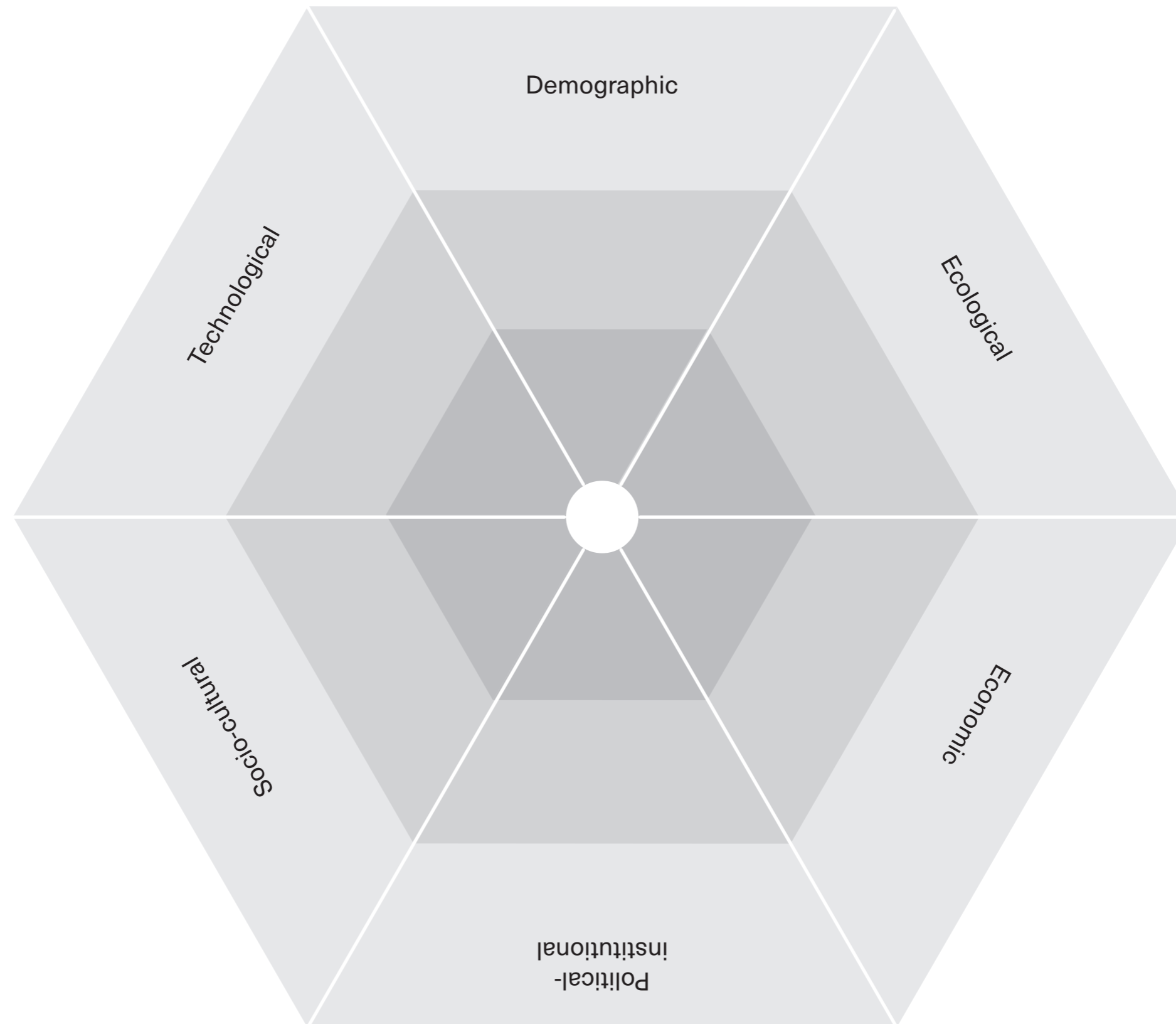
- Cultural
- Social
- Economic
- Ecological
- Aesthetic

Evolution of Urgencies and Values *Record/Log of modifications to Urgency and Shared Value(s).*

	URGENCY	Reason(s) to change	SHARED VALUE(S)	Reason(s) to change
Start Value(s):				
Modifiction 1:				
Modifiction 2:				
Modifiction 3:				
Modifiction 4:				
Modifiction 5:				

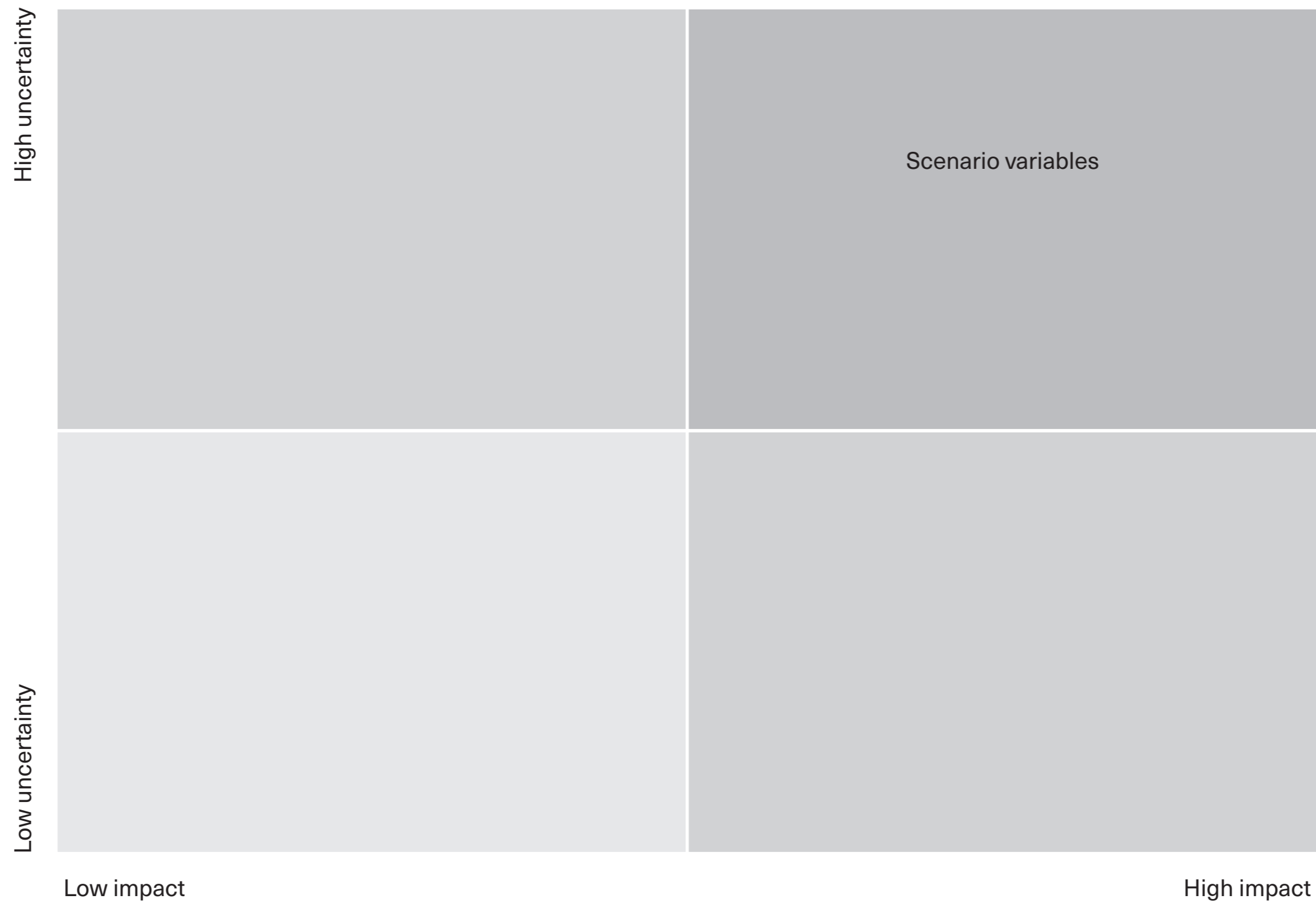
Future Wheel

- 1). Make an inventory of trends and developments for the near and the far future in the fields of Demography, Economy, Society, Technology, Ecology and Politics.
- 2). Work outside inwards: from more general/longer term drivers of change (outer parts of the diagram) towards the 'transactional space' (middle sections).

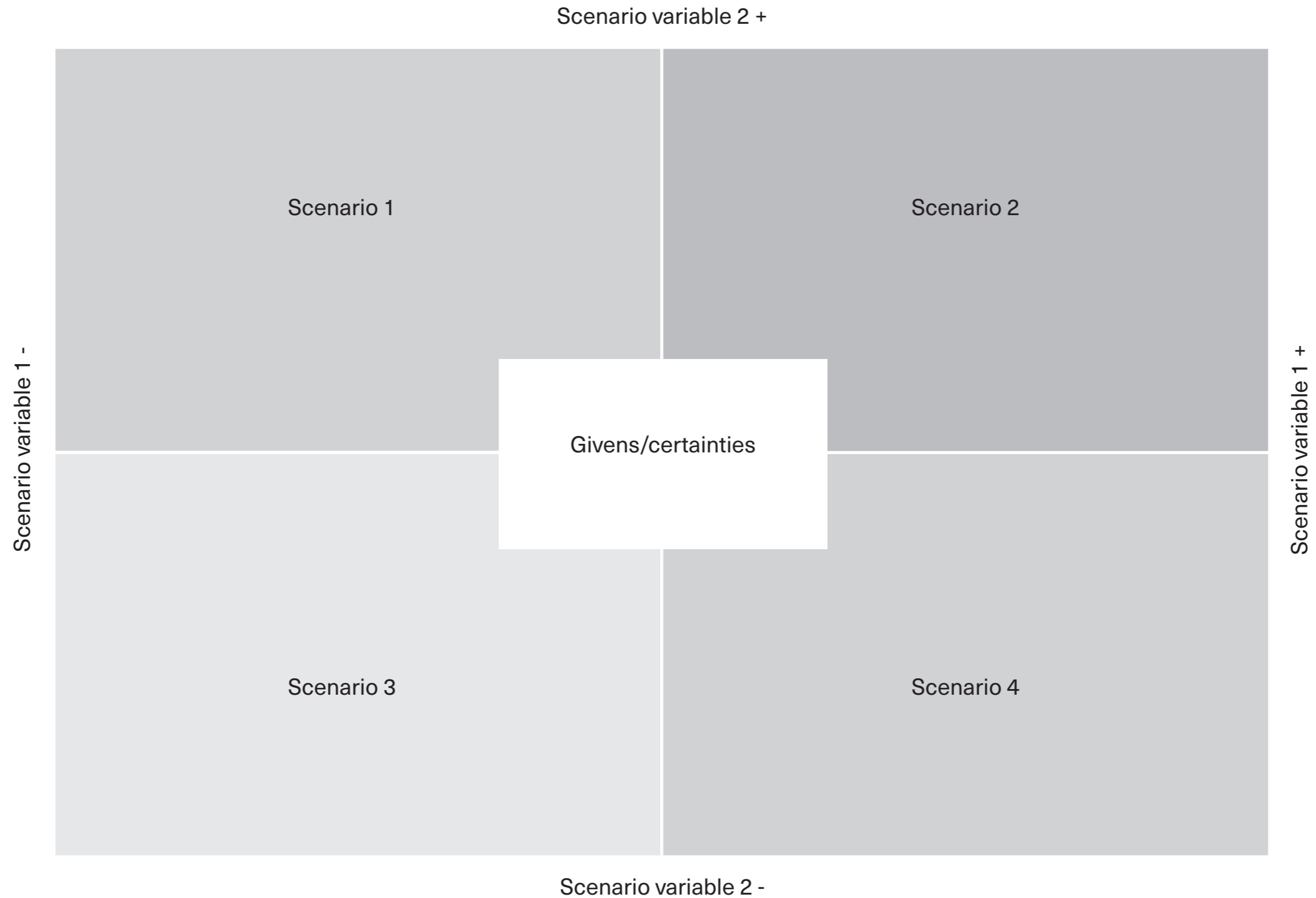


Impact and Uncertainty

- 1). To define the factors that inform your future scenario's, map the trends and developments from the Future Wheel regarding their impact and uncertainty
- 2). Identify two of the most important and the most uncertain drivers of change ('critical uncertainties'). These are your scenario variables.



- Scenarios**
- 1). Write the two most interesting, promising, productive driving forces ('critical uncertainties') besides the axes of this diagram.
 - 2). Identify some of the salient characteristics of each scenario space.
 - 3). Create a narrative consistent with the logic of the space. Give each scenario a name.



Days in the lives of... + ideas for interventions

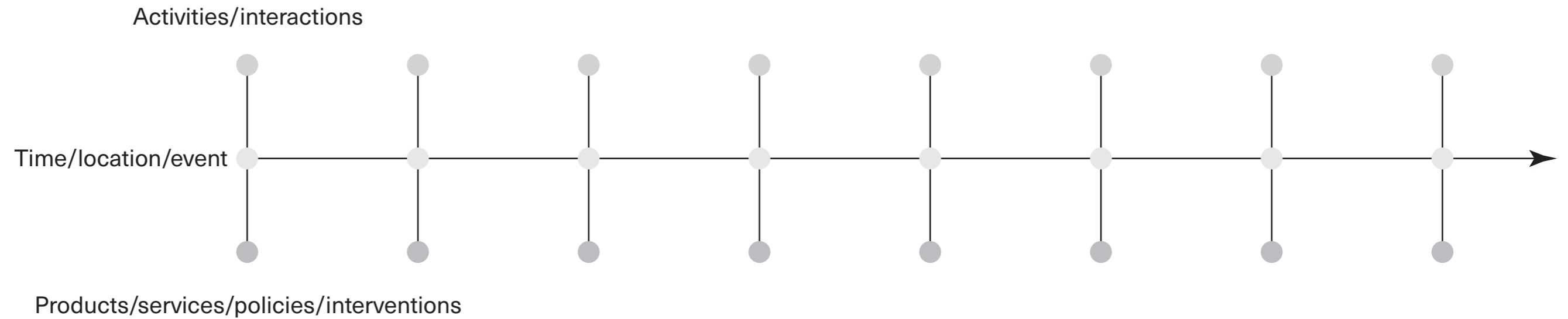
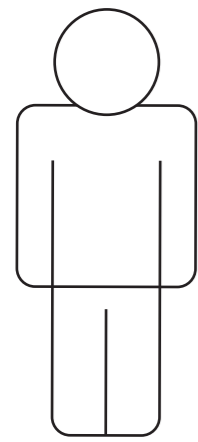
Given one of the scenario's you chose to work with: What would a day in the life of your stakeholders look like in that scenario?

1). Describe one or more personas.

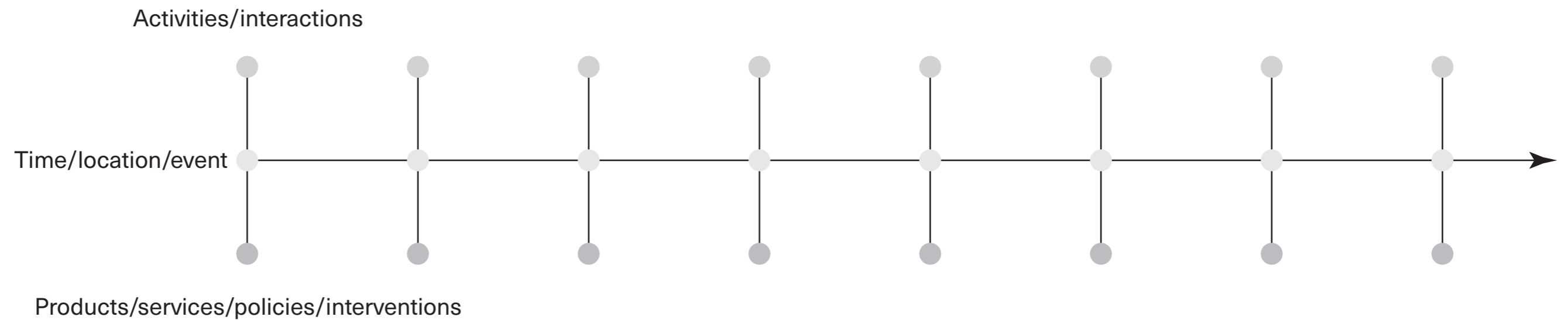
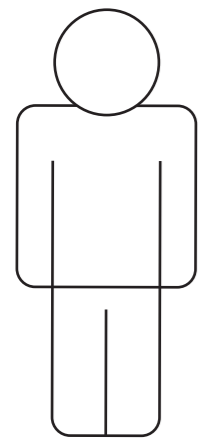
2). What activities does she/he perform during the day?

3). What products/services/policies/interventions are involved?

Persona A



Persona B



How might we...? Kickstart your brainstorm

- 1). Use your urgency as a starting point for the brainstorm.
- 2). Optional: formulate your urgency in a Point of View (POV).
- 3). Brainstorm about possible 'How-might-we (HMW)-questions.'
- 4). Generate ideas.
- 5). Select ideas that are most relevant.

1). Our urgency:

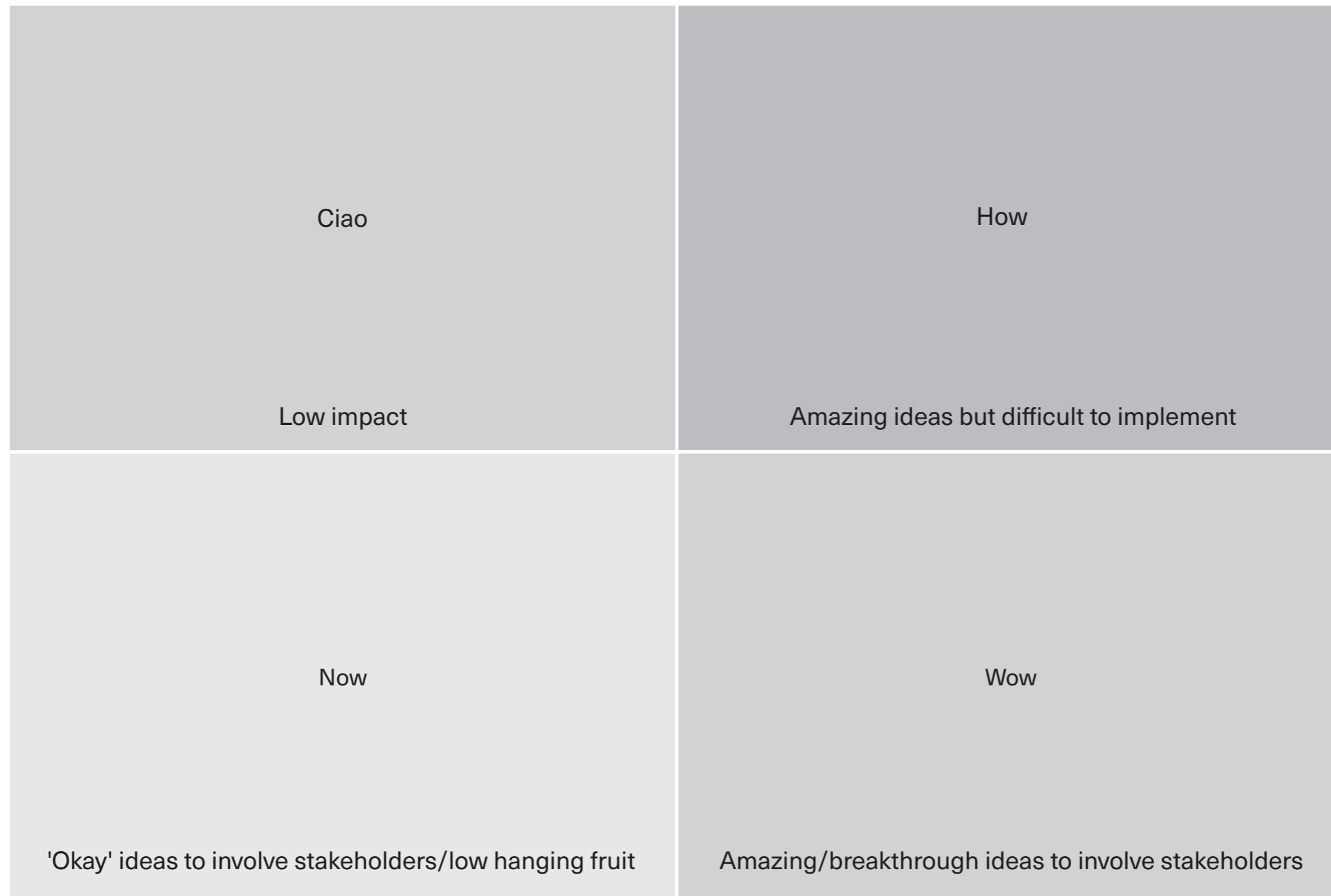
3). What How-might-we questions would trigger our team (and stakeholders) to come up with possible interventions?

4). Empty your head: write down all your first ideas that immediately pop up when thinking about these questions.

5). Brilliant ideas

Reservation list

How to involve citizens? *Organize your ideas on how to involve stakeholders in co-designing an intervention based upon the potential success and the ease of implementing it.*

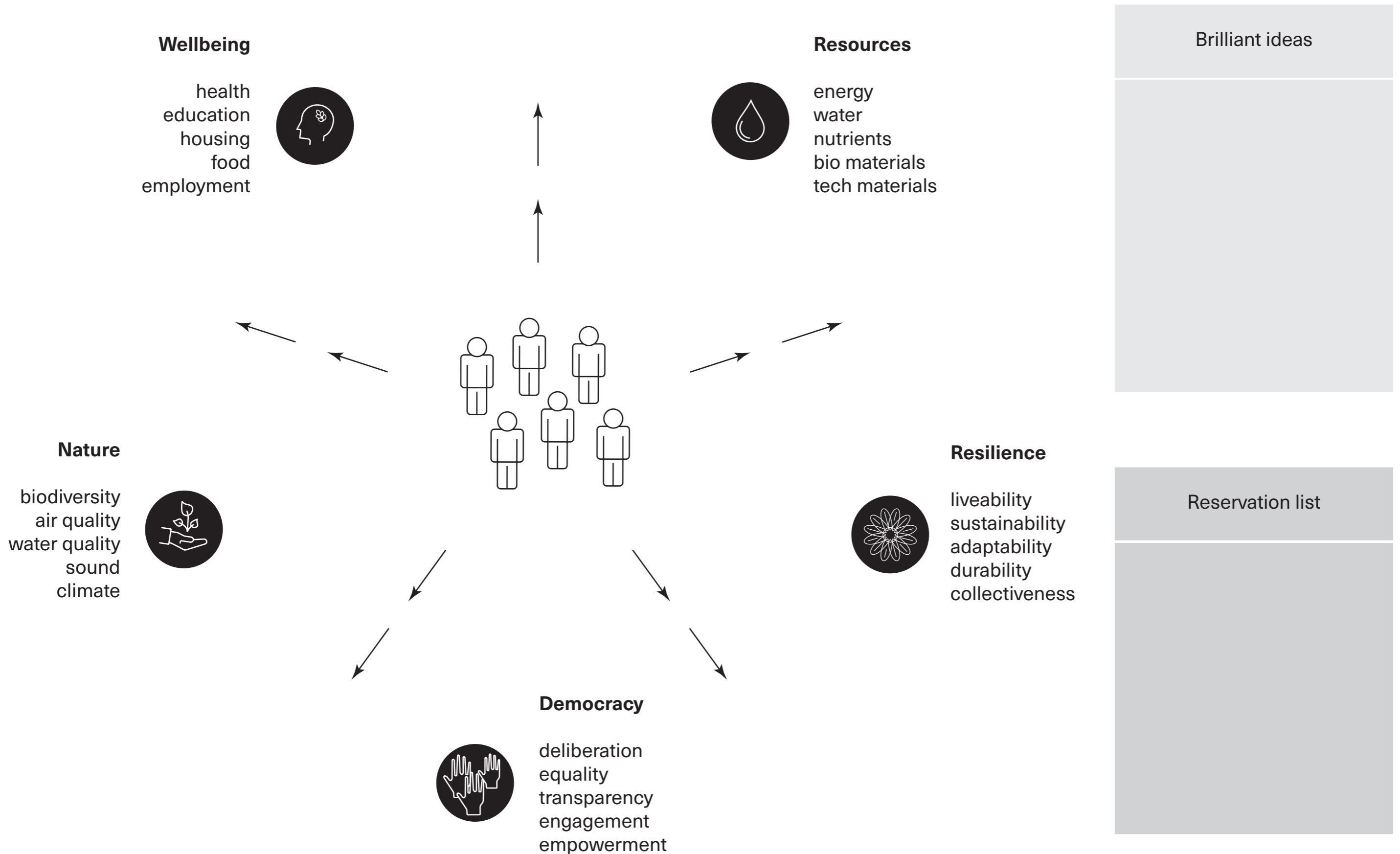


How succesful is the idea?

How easy to implement?

Potential interventions

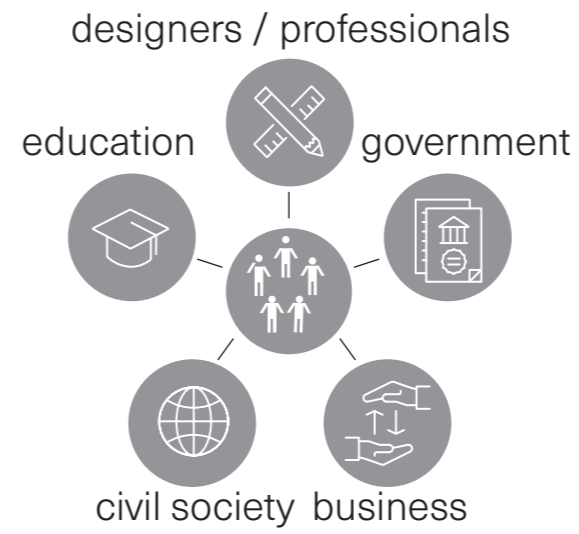
- 1). Use your urgency as a starting point for a brainstorm on interventions.
- 2). Brainstorm individually about possible interventions related to each Value Flower theme.
- 3). Discuss your ideas within the group.
- 4). Select interventions that are most relevant.



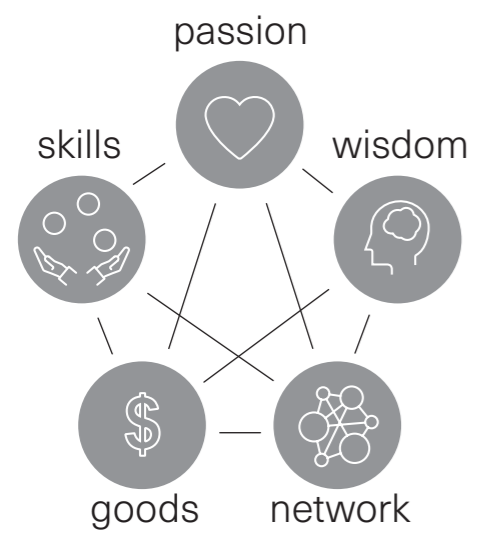
Impact analysis *Assess the potential impact of your intervention considering the Value Flower.*

Title of the intervention:

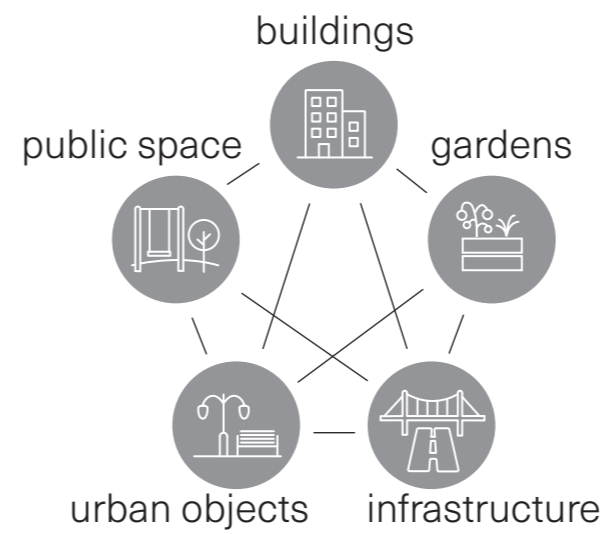
Images of the intervention:



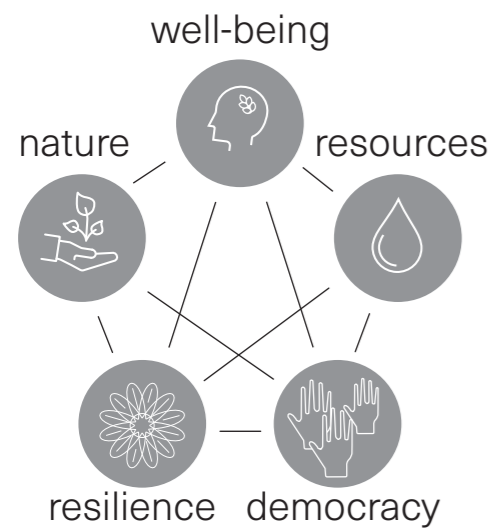
Actors:



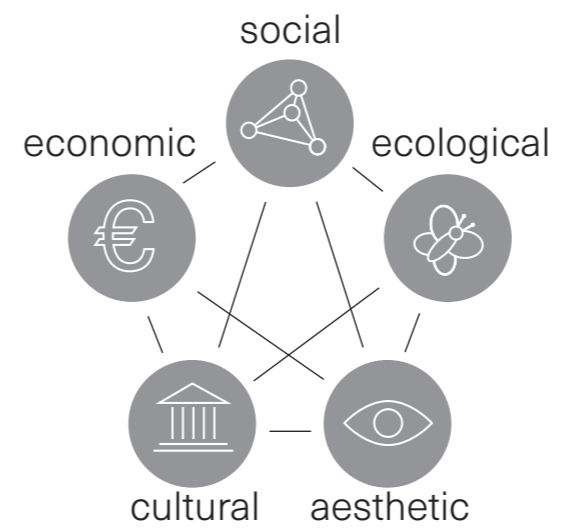
Enablers:



Spatial elements:



Elements:



Values: